Sound Designer / Composer

154 Nantucket Ln, Vallejo, CA 94590

sonics@cliffcaruthers.com

510-798-6559

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#### Artist's Statement:

After over 20 years of production work, I continue to search for tangible, human relationships to the tools of performative sound design and music composition, knowing good design only uses the tools of technology in the service of collaborative, clear, imaginative storytelling.

### **Theatre Production Highlights:**

Born With Teeth (world premiere), Music and Sound Design, Alley Theatre
Houston, TX, Director Rob Melrose
Father Daughter (world premiere), Music and Sound Design, Aurora Theatre Company
Berkeley, CA, Director Darryl Jones
1984, Music and Sound Design, Alley Theatre
Houston, TX, Director Rob Melrose
The 39 Steps, Sound Design, TheatreWorks
Palo, Alto, CA, Director Leslie Martinson
Detroit '67 (critics circle award), Sound Design, Aurora Theatre Company
Berkeley, CA, Director Darryl Jones
Murder on the Orient Express, Music and Sound Design, Alley Theatre
Houston, TX, Director Rob Melrose
Frankenstein: Playing with Fire, Music and Sound Design, Guthrie Theater
Minneapolis, MN, Director Rob Melrose
Man in Love (world premiere), Sound Design, Kansas City Repertory Theatre
Kansas City, MO, Director Marissa Wolf
Life is a Dream, Music and Sound Design, California Shakespeare Theater
Orinda, CA, Director Loretta Greco
Constellations, Music and Sound Design, TheatreWorks
Mountain View, CA, Director Robert Kelley
A Dreamplay, Music and Sound Design, Cutting Ball Theatre
San Francisco CA, Director Rob Melrose
The Diary of Anne Frank, Sound Design, Kansas City Repertory Theatre
Kansas City, MO, Director Marissa Wolf
The (Curious Case of the) Watson Intelligence (world premiere), Music and Sound Design
Shotgun Players, Berkeley, CA, Director Nancy Carlin
<b>Barbecue</b> , Sound Design, SF Playhouse
San Francisco, CA, Director Margo Hall
<i>Fun Home</i> , Sound Design, TheatreWorks
Mountain View, CA, Director Robert Kelley
Born Yesterday, Sound Design, Alley Theatre
Houston, TX, Director, Jon Moscone
Dead Metaphor, Sound Design, American Conservatory Theater
San Francisco, CA, Director Irene Lewis
Julius Caesar, Sound Design, The Acting Company (touring production)
New York, NY, Director Rob Melrose
Sisters Matsumoto, Sound Design, Center Repertory Company
Walnut Creek, CA, Director Mina Morita
Tragedy: A Tragedy (American premiere), Sound Design, Berkeley Repertory Theater
Berkeley, CA, Director Les Waters

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### **Theatre Production Highlights continued:**

American Night, Sound Design, California Shakespeare Theater
Orinda, CA, Director Jon Moscone
Pelleas and Melisande, Music and Sound Design, Cutting Ball Theater
San Francisco, CA, Director Rob Melrose
Detroit, Music and Sound Design, Aurora Theatre Company
Berkeley, CA, Director Josh Costello
Vanya and Sonia and Masha and Spike, Alley Theatre
Houston, TX, Director Jon Moscone
Troilus and Cressida, Sound Design, Oregon Shakespeare Festival
Ashland, OR, Director Rob Melrose
We Are Proud to Present a Presentation About the Herero of Namibia
Sound Design, San Jose Stage Company, San Jose, CA, Director L. Peter Callender
<i>Circle Mirror Transformation</i> , Music and Sound Design, Marin Theatre Company
Mill Valley, CA, Director Kip Fagan
<i>The Late Wedding (world premiere)</i> , Sound Design, Crowded Fire Theatre Company
San Francisco, CA, Director Marissa Wolf
Elektra, Sound Design, American Conservatory Theater
San Francisco, CA, Director Carey Perloff
The Loudest Man on Earth, Sound Design, Theatreworks
Palo Alto, CA, Director Pam Berlin
Lasso of Truth (world premiere), Sound Design, Marin Theatre Company
Mill Valley, CA, Director Jasson Minadakis
The Tempest, Music, Video Design, Sound Design, Cutting Ball Theater
San Francisco, CA, Director Rob Melrose
9 Circles (world premiere), Marin Theatre Company
Mill Valley, CA, Director Kent Nicholson
Death of a Salesman, Music and Sound Design, San Jose Stage Company
San Jose, CA, Director Ken Kelleher
Caucasian Chalk Circle, American Conservatory Theater,
San Francisco, CA, Director John Doyle
Irma Vep (critics circle award), Sound Design, California Shakespeare Theatre
Orinda, CA, Director Jon Moscone
The Elaborate Entrance of Chad Deity, Sound Design, Aurora Theatre Company
Berkeley, CA, Director Jon Tracy
The Creature (world premiere), Music and Sound Design, Black Box Theater,
San Francisco, CA, Director Rob Melrose
And Jesus Moonwalks the Mississippi, Cutting Ball Theater
San Francisco, CA, Director Amy Mueller
Auctioning the Ainsleys (world premiere), Music and Sound Design, TheatreWorks
Palo Alto, CA, Director Meredith McDonough
Dead Man's Cell Phone, Music and Sound, SF Playhouse
San Francisco, CA, Director Susi Damilano
The Real Thing, Sound Design, Aurora Theatre Company,
Berkeley, CA, Director Timothy Near
<b>Ubu Roi</b> , Sound Design, Cutting Ball Theater,
San Francisco, CA, Director Yuri Urnov

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#### **Theatre Production Highlights continued:**

Crime and Punishment, Sound Design, Berkeley Repertory Theater, Berkeley, CA, Director Sharon Ott Happy Days, Music and Sound Design, Guthrie Theater Minneapolis, MN, Director Rob Melrose Philistines, Sound Design, ACT Conservatory, San Francisco, CA, Director Richard E.T. White Memphis (world premiere), Sound Design, TheatreWorks Mountain View, CA, Director Gabriel Barre Joe Turner's Come and Gone, Sound Design, Berkeley Repertory Theatre Berkeley, CA, Director Delroy Lindo Brainpeople, (world premiere) Sound Design, American Conservatory Theater, San Francisco, CA, Director Chay Yew Bug (critics circle award), Sound Design, SF Playhouse, San Francisco, CA, Director Jon Tracy Anna Bella Eema, Sound Design, Crowded Fire Theatre Company San Francisco, CA, Director Rebecca Novick Caroline, or Change, Sound Design, TheatreWorks Mountain View, CA, Director Robert Kelley Woyzeck, Music and Sound Design, Cutting Ball Theater San Francisco, CA, Director Adriana Baer Wet, or, Isabella The Pirate Queen Enters the Horse Latitudes, Music, Moxie Theater San Diego, CA, Director Felicia Turner Sonnenberg Ambition Facing West, Sound Design, TheatreWorks Mountain View, CA, Dir. Kent Nicholson Death of the Last Black Man in the Whole Entire World, Music and Sound Design, Cutting Ball Theater San Francisco, CA, Director Rob Melrose M. Butterfly, Sound Design, TheatreWorks Mountain View, CA, Director Robert Kelley The Clean House, Sound Design, TheatreWorks Mountain View, CA, Director Juliette Carillo Macbeth, Music and Sound Design, Cutting Ball Theater San Francisco, CA, Director Rob Melrose Hilda (world premiere), Sound Design, American Conservatory Theater San Francisco, CA, Director Carey Perloff Baby Taj (world premiere), Sound Design, TheatreWorks, Mountain View, CA, Director Matt August Arcadia, Music and Sound Design, TheatreWorks, Mountain View, CA, Dir. Robert Kelley My Antonia (world premiere), Sound Design, TheatreWorks Mountain View, CA, Director Scott Schwartz Yohen (world premiere), Sound Design, American Conservatory Theater San Francisco, CA, Director Seret Scott The Vomit Talk of Ghosts (world premiere), Sound Design, Cutting Ball Theater, San Francisco, CA, Director Rob Melrose Coriolanus, Sound Design, Shakespeare Santa Cruz Santa Cruz, CA, Director Kent Gash Gross Indecency, Sound Design, Kansas City Repertory Theatre, Kansas City, MO, Director Paul Barnes

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#### Awards:

San Francisco Bay Area Theatre Critics Circle awards (SFBATCC): Irma Vep, California Shakespeare Theater Bug, SF Playhouse It Ain't Nothin' But the Blues, TheatreWorks A Little Night Music, TheatreWorks Dracula, Center Repertory Company **Opus**, TheatreWorks San Francisco Bay Area Theatre Critics Circle nominations (SFBATCC): Into the Woods, TheatreWorks My Antonia, TheatreWorks The Seagull, California Shakespeare Theater **Red**, TheatreWorks Dolly West's Kitchen, TheatreWorks The Tempest (music, projections, sound design), Cutting Ball Theater, Memphis, TheatreWorks, The Light in the Piazza, TheatreWorks Dean Goodman Awards: Red, TheatreWorks Coriolanus, Shakespeare Santa Cruz Twelfth Night, California Shakespeare Theater **TBA Award nominations:** Timon of Athens, Cutting Ball Theater The Winter's Tale, African American Shakespeare Company Irma Vep, California Shakespeare Theater Hound of the Baskervilles, TheatreWorks Communiqué nº 10, Cutting Ball Theater Ubu Roi, Cutting ball Theater Falstaff Award nomination: Sound Design, Troilus and Cressida, Oregon Shakespeare Festival Prague Quadrennial 2007 touring exhibit: Sound Design, Fighter Airplanes, Cutting Ball Theater

#### **Exhibitions:**

Game Developers Conference (GDC) Experimental Gameplay Workshop 2015, San Francisco CA Presentation of the IOS App *Earth: A Primer* (credit: music and sound design) <u>www.earthprimer.com</u>
Deep Wireless, Toronto, Canada: World Premiere radio performance of *Natoma* <u>https://naisa.ca/</u>
Stanford CCRMA: The Good, The Bad and The Bing, Palo Alto, CA live performance of *Chorale for Ola and Tomek* <u>https://ccrma.stanford.edu/events/good-band-and-bing</u>
Quiet American's Field Effects Series, San Francisco, CA: live performance of *Waiting for Old Wind* <u>https://www.quietamerican.org/fe17.html</u>

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#### **Exhibitions continued:**

Society for Electroacoustic Music in the United States., Denton, TX

live performance of Short Walk to Killaloe Moon

Electromediascope, Nelson Atkins Museum, Kansas City, MO

live performance of *Living in the Drum* 

San Francisco Electronic Music Festival, San Francisco, CA live performance of **Resist**: <u>http://www.sfemf.org/archive/sfemf-2003/</u>

### Education:

2000 - 2001:

American Conservatory Theater - Sound Design Fellowship

1997 - 2000:

Master of Fine Arts, Theatre Sound Design, University of Missouri at Kansas City

1999:

member Phi Kappa Phi

1996 - 1997:

Graduate study, University of Missouri at Kansas City Electronic Music program

1987 - 1991:

Bachelor of Arts in Music, Knox College, Galesburg, IL

#### **Experience:**

#### 2000 - present: Freelance Sound Designer and Composer

- **2019-2022: Lecturer, Sound Design, School of Theatre and Dance, SF State University** Classes taught: Sound Design for Theatre, Production Support: Sound, Sound Design practicum,
- 2018, 2020: Lecturer, Theater Sound Design, Stanford TAPS Classes taught: Introduction to Sound Design for Theatre
- 2015: Guest Lecturer, Sound Design San Jose State University, San Jose, CA
- 2012: Guest Lecturer, Sound Design The Art Institute of California, San Francisco, CA
- 2010 2011: Sound Design Associate, American Conservatory Theater, San Francisco, CA
- 2006 2009: Company Member, Crowded Fire Theater Company, San Francisco, CA
- 2005 2016: Associate Artist, Cutting Ball Theater, San Francisco, CA
- 2005 2006: Technical Director, San Francisco Electronic Music Festival, San Francisco, CA
- 2002 present: Co-curator, Technical Director, The San Francisco Tape Music Festival, SF, CA

2002 - 2009: Resident Sound Designer, TheatreWorks, Palo Alto, CA

\*\*References available upon request